# GUIDELNES FOR XBLOC CONCEPT



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## INTRODUCTION

Over the last decades, Delta Marine Consultants (DMC) has gained a vast experience in the design of breakwaters and shore protection. Since the development of the Xbloc, DMC has been involved in design, physical model testing and construction of many Xbloc projects around the world and over the last 3 years extensive knowledge has been obtained about the new XblocPlus.

The objective of this document is to share DMC's knowledge of Xbloc and XblocPlus and to help designers to easily design a cross section for their projects with Xbloc and XblocPlus.

Although the required unit size is determined mainly by the design wave conditions, a number of phenomena are presented which may require the application of a larger block. Furthermore, typical cross sections are presented along with various details. This document is not a design manual and it is not a complete description of all factors that affect a design. The objective of this document is to provide general information to be used for concept designs with Xbloc and XblocPlus armour units. The design remains the responsibility of the designer who shall consider the various factors that affect the design. Physical model tests are always recommended by DMC to verify the stability of the design. The conditions which apply to the use of this document are described in Section 11.

In case of questions about a concept design or about the use of Xbloc or XblocPlus, please feel free to contact DMC at:

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#### Xbloc and XblocPlus

Xbloc units are randomly placed armour blocks. Due to the angular shape of the Xblocs, the porosity of the Xbloc armour layer is high and the concrete consumption is low. Xbloc has been successfully applied on various projects around the world for more than 15 years.

XblocPlus units are regularly placed armour blocks. All units have the same orientation and are placed like roof tiles, each block on top of 2 other blocks in a staggered grid.

The porosity of the armour layer is also high and the concrete consumption of XblocPlus is equal to the concrete consumption of Xbloc. This is in fact approximately 10% lower than for other single layer blocks in the market.

XblocPlus units are larger than equivalent Xbloc units for the same wave conditions, but still the concrete consumption for both blocks is equal. As a consequence of the larger size of the blocks, the blocks cover a larger surface area on the breakwater slope. As a result, the number of XblocPlus units

to place on a breakwater is 33% smaller than for other singlelayer blocks in the market.

On XblocPlus breakwaters, unit placement can be done quickly because of the ease of placement and the reduced number of blocks. On sharp corners and breakwater heads, original Xbloc units will be applied as strongly curved sections are more complicated to cover with XblocPlus units. Both Xbloc and XblocPlus units are suitable for horizontal and mildly sloping seabed. On steep, uneven rocky seabed, measures shall be taken to smoothen out the breakwater alignment.

Both Xbloc and XblocPlus units are best suited for breakwater slopes with a steepness of 3V:4H. More gentle slopes can also be protected with Xbloc and XblocPlus but steeper slopes than 3V:4H are not advised.

#### Xbase

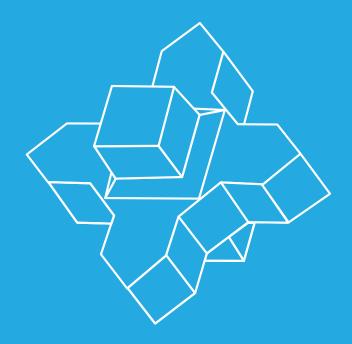
In projects with Xbloc, Xbase can be applied as first row. The advantage of this block is that it rests flat on the bottom and doesn't roll away from its position. It can also be used on the crest of a breakwater where it is very stable due to its low centre of gravity and its small exposure to waves. Xbase is made in the same mould as the Xbloc, but with a plate inserted into the mould to close off one of the "noses" of the block.

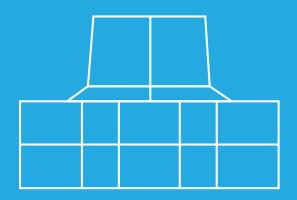


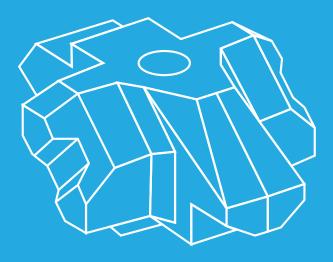


## Z.O THE BLOCK SHAPES

The following units are available:







## **XBLOC**

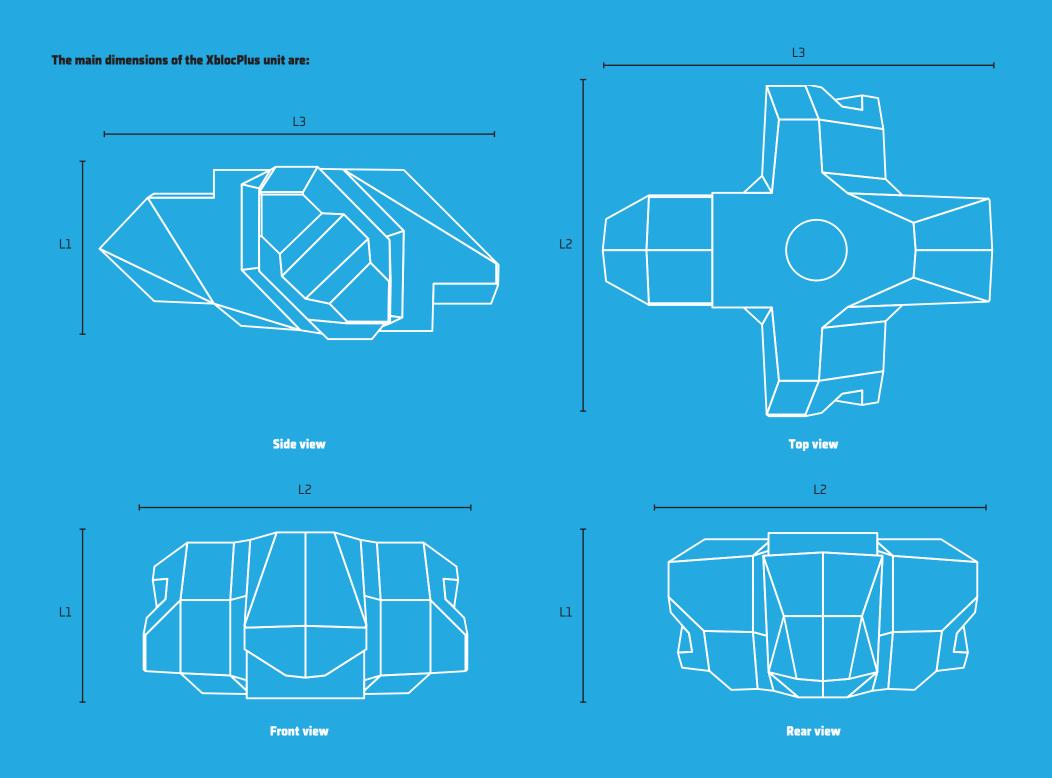
Xblocs can be used for a complete breakwater: straight sections, corners and breakwater heads

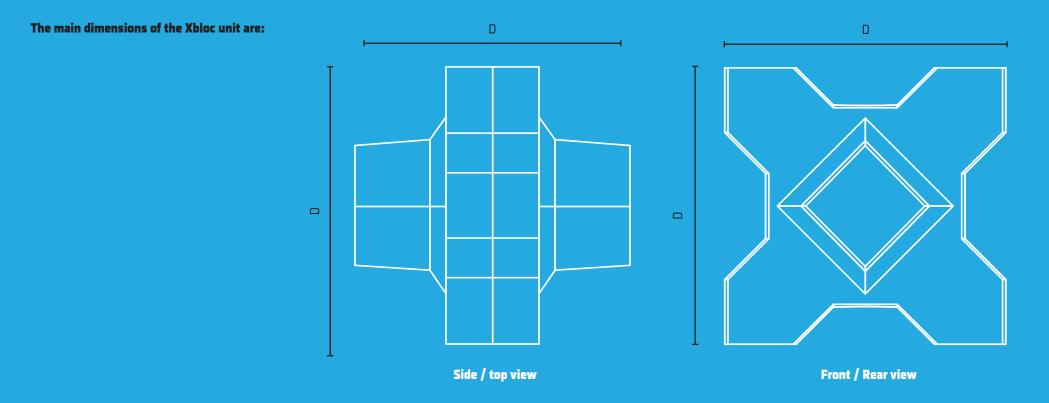
## **XBASE**

Xbase units may be used as toe units in combination with Xbloc or as armour layer on the crest.

## **XBLOCPLUS**

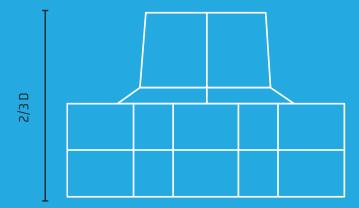
XblocPlus units are used for straight or mildly curved sections. For corners, roundheads or transitions between different block sizes XblocPlus is combined with Xbloc.





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The main dimensions of the Xbase unit are:



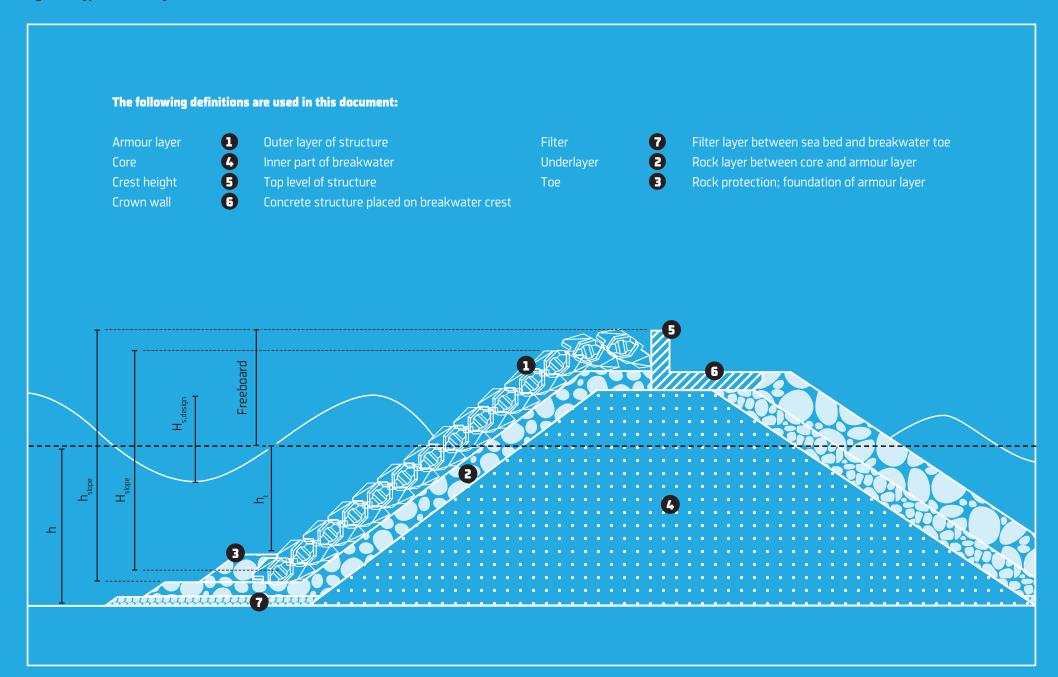
Front view

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#### The following symbols are used in this document:

SYMBOL	DESCRIPTION	UNIT	SYMBOL	DESCRIPTION	UNIT
α	Slope angle	0	N	Packing density of Xbloc on slope	Units/m²
Δ	Relative concrete density	-	n	Number of rows of units on the slope	-
D	Xbloc unit height	m	$N_{od}$	Damage value; number of displaced rocks	-
$D_{x}$	Horizontal c.t.c. distance between blocks along alignment	m	$\rho_{_{ m w}}$	Mass density of seawater	kg/m³
$D_{y}$	Upslope c.t.c. distance between blocks along alignment	m	$\rho_{c}$	Mass density of concrete	kg/m³
D <sub>n50</sub>	Median nominal diameter of rock	m	Ō	Mean overtopping discharge per meter structure width	m³/s/m
FB	The freeboard: the crest height above the design high water level	m	$R_{c}$	Crest freeboard of the structure	m
g	Acceleration due to gravity	m/s²	RFB	Relative freeboard: the freeboard divided by the design wave height	-
$H_{slope}$	Vertical height of armour slope from centre lowest to centre	m	R	Radius of breakwater head with Xbloc, measured at design	m
	highest block			high water level	
$h_{\scriptscriptstyleslope}$	Vertical height of armour slope from bottom lowest to top	m	$R_{min}$	Minimum radius for XblocPlus, measured at lowest block	m
	highest block		$T_{p}$	Peak wave period	S
$H_s$	Significant wave height based on time domain analysis	m	V	Xbloc / XblocPlus unit volume	$m^3$
$H_{m0}$	Significant wave height calculated from wave spectrum	m	W	Xbloc / XblocPlus unit mass	t
h <sub>t</sub>	Water depth above rock toe	m	$\gamma_{f}$	Roughness factor for overtopping calculation	-
h	Water depth	m			
L1	XblocPlus unit height	m			
L2	XblocPlus unit width	m			
L3	XblocPlus unit length	m			

Figure 3: Typical outline symbols and definitions





## STARTING POINTS AND BOUNDARY CONDITIONS

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The most important starting points for the design of a breakwater / shore protection are:

- The required lifetime of the structure;
- The return period of the design conditions;
- Allowable overtopping;
- Allowable wave disturbance behind a breakwater;
- Construction aspects (e.g. crest width and height).

The most important boundary conditions for the design of a breakwater / shore protection are:

- The design wave height and period;
- The design water level [high water and low water];
- The bathymetry;
- The soil conditions:
- Seismic conditions.

The geotechnical design of breakwaters and shore protections is determined by local soil conditions, surcharge loads, hydraulic loads and seismic conditions. These aspects should be carefully considered by the design consultant and are not a part of this document.





## FRONT ARMOUR DESIGN

The required armour size is typically determined by the design wave height as described in Section 5.1. Depending on the local conditions, there are however phenomena that may require the application of a larger unit than based on the equation as described in Section 5.1. These phenomena are described in Section 5.4.

#### **5.1 REQUIRED UNIT SIZE**

For the design of typical cross sections of breakwaters and shore protection, the required Xbloc or XblocPlus size depends on the design wave height and can be determined with the following formula:

#### Xbloc

$$V_{Xbloc} = \left[\frac{H_s}{2.77 \times \Delta}\right]^{\frac{1}{2}}$$

#### **XblocPlus**

$$V_{Xbloc} = \left[\frac{H_s}{2.77 \times \Lambda}\right]^3$$
  $V_{XblocPlus} = \left[\frac{H_s}{2.5 \times \Lambda}\right]^3$ 

#### Where

V	Unit volume	[m³]
$H_{s}$	Design significant wave height 1]2]	[m]
Δ	Relative concrete density $[\rho_c - \rho_w]/\rho_w$	[-]
$\rho_{_{\scriptscriptstyle W}}$	Mass density of seawater	[kg/m³]
$\rho_{c}$	Mass density of concrete 3]	[kg/m³]

- DMC does not recommend a reduction for oblique waves without physical model tests.
- If H<sub>m</sub> is higher than H<sub>s</sub>, H<sub>m</sub> shall be applied.
- DMC does not recommend the use of concrete densities outside the range of 2350-2500kg/m<sup>3</sup>.

This formula in fact gives the same results as the Hudson formula for an armour slope steepness of 3V:4H and a Kd factor of 16 for Xbloc and a Kd factor of 12 for XblocPlus. It is important to note that for Xbloc and XblocPlus on a milder slope, the required unit weight is not reduced.

Xblocs are typically applied on an armour slope steepness between 3V:4H and 2V:3H.

#### **5.2 UNDERLAYER**

The mass of the underlayer M50 should be between a certain bandwidth of the unit mass. In the design table [Table 1 and Table 2] the underlayers are chosen based on standard gradings for practicality. This is however not compulsory. Depending on project conditions (e.g. wave climate during construction, quarry production it can be chosen to apply a finer or coarser underlayer than presented in the table, within the range presented below in the table.

	Xbloc	XblocPlus
M <sub>50</sub> of underlayer	1/6 <sup>th</sup> to 1/15 <sup>th</sup>	1/8 <sup>th</sup> to 1/20 <sup>th</sup>
between	of unit mass	of unit mass

#### **5.3 DESIGN TABLE**

An overview of the different Xbloc and XblocPlus unit sizes, their design wave height and properties along with suitable underlayers are given in Table 1 for Xbloc and Table 2 for XblocPlus. These tables are based on

$$\rho_{concrete}$$
 = 2400 kg/m³ and  $\rho_{water}$  = 1030 kg/m³.

 Table 1: Dimensions of various parts of shore protection structure using Xbloc based on design wave height

xbloc

Unit volume V [m³]	Design wave height H <sub>s</sub> [m]	Unit height D [m]	Unit weight W [t]	Thickness of armour layer h [m]	Packing density N [1/100m²]	Concrete volume [m³/m²]	Placement distance horizontal D <sub>x</sub> [m]	Placement distance up-slope D <sub>y</sub> [m]	Porosity of armour layer	Rock grading for under layer [t]	Thickness under layer f [m]
0.75	3.35	1.31	1.8	1.3	70.0	0.53	1.73	0.83	58.7	0.06-0.3	0.8
1	3.69	1.44	2.4	1.4	57.8	0.58	1.90	0.91	58.7	0.06-0.3	0.8
1.5	4.22	1.65	3.6	1.6	44.1	0.66	2.18	1.04	58.7	0.3-1.0	1.3
2	4.65	1.82	4.8	1.8	36.4	0.73	2.40	1.14	58.7	0.3-1.0	1.3
2.5	5.01	1.96	6.0	1.9	31.4	0.78	2.58	1.23	58.7	0.3-1.0	1.3
3	5.32	2.08	7.2	2.0	27.8	0.83	2.75	1.31	58.7	0.3-1.0	1.3
4	5.86	2.29	9.6	2.2	22.9	0.92	3.02	1.44	58.7	0.3-1.0	1.3
5	6.31	2.47	12.0	2.4	19.8	0.99	3.26	1.55	58.7	1.0-3.0	1.8
6	6.70	2.62	14.4	2.5	17.5	1.05	3.46	1.65	58.7	1.0-3.0	1.8
7	7.06	2.76	16.8	2.7	15.8	1.11	3.64	1.74	58.7	1.0-3.0	1.8
8	7.38	2.88	19.2	2.8	14.5	1.16	3.81	1.82	58.7	1.0-3.0	1.8
9	7.67	3.00	21.6	2.9	13.4	1.20	3.96	1.89	58.7	1.0-3.0	1.8
10	7.95	3.11	24.0	3.0	12.5	1.25	4.10	1.96	58.7	1.0-3.0	1.8
12	8.44	3.30	28.8	3.2	11.0	1.32	4.36	2.08	58.7	1.0-3.0	1.8
14	8.89	3.48	33.6	3.4	10.0	1.39	4.59	2.19	58.7	3.0-6.0	2.4
16	9.29	3.63	38.4	3.5	9.1	1.46	4.80	2.29	58.7	3.0-6.0	2.4
18	9.67	3.78	43.2	3.7	8.4	1.52	4.99	2.38	58.7	3.0-6.0	2.4
20	10.01	3.91	48.0	3.8	7.9	1.57	5.17	2.47	58.7	3.0-6.0	2.4

Table 2: Dimensions of various parts of shore protection structure using XblocPlus based on design wave height

xbloc+

Unit volume V [m³]	Design wave height H <sub>,</sub> [m]	Unit height L1 [m]	Unit width L2 [m]	Unit length L3 [m]	Unit weight W [t]	Thickness of Armour layer h [m]	Packing density N [1/100m²]	Concrete volume [m³/m²]	Placement Distance horizontal D <sub>x</sub> [m]	Placement distance up-slope D <sub>y</sub> [m]	Porosity of armour layer [%]	Rock grading for underlayer [t]	Thickness under layer f [m]
0.75	3.02	0.75	1.51	1.91	1.8	1.2	63.7	0.48	1.66	0.95	60.3	0.06 - 0.3	0.8
1	3.33	0.83	1.66	2.10	2.4	1.3	52.6	0.53	1.82	1.04	60.3	0.06 - 0.3	0.8
1.5	3.81	0.95	1.90	2.41	3.6	1.5	40.1	0.60	2.09	1.19	60.3	0.06 - 0.3	0.8
2	4.19	1.04	2.09	2.65	4.8	1.7	33.1	0.66	2.30	1.32	60.3	0.3 - 1.0	1.3
2.5	4.51	1.12	2.25	2.85	6.0	1.8	28.5	0.71	2.47	1.42	60.3	0.3 - 1.0	1.3
3	4.80	1.19	2.39	3.03	7.2	1.9	25.3	0.76	2.63	1.51	60.3	0.3 - 1.0	1.3
4	5.28	1.31	2.63	3.34	9.6	2.1	20.9	0.83	2.89	1.66	60.3	0.3 - 1.0	1.3
5	5.69	1.42	2.83	3.59	12.0	2.3	18.0	0.90	3.12	1.78	60.3	0.3 - 1.0	1.3
6	6.04	1.50	3.01	3.82	14.4	2.4	15.9	0.96	3.31	1.90	60.3	1.0 - 3.0	1.8
7	6.36	1.58	3.17	4.02	16.8	2.5	14.4	1.01	3.49	2.00	60.3	1.0 - 3.0	1.8
8	6.65	1.66	3.31	4.20	19.2	2.7	13.2	1.05	3.64	2.09	60.3	1.0 - 3.0	1.8
9	6.92	1.72	3.45	4.37	21.6	2.8	12.2	1.09	3.79	2.17	60.3	1.0 - 3.0	1.8
10	7.16	1.78	3.57	4.53	24.0	2.9	11.3	1.13	3.93	2.25	60.3	1.0 - 3.0	1.8
12	7.61	1.89	3.79	4.81	28.8	3.0	10.0	1.20	4.17	2.39	60.3	1.0 - 3.0	1.8
14	8.01	1.99	3.99	5.06	33.6	3.2	9.1	1.27	4.39	2.51	60.3	1.0 - 3.0	1.8
16	8.38	2.09	4.17	5.29	38.4	3.3	8.3	1.33	4.59	2.63	60.3	1.0 - 3.0	1.8
18	8.71	2.17	4.34	5.50	43.2	3.5	7.7	1.38	4.77	2.73	60.3	3.0 - 6.0	2.4
20	9.03	2.25	4.50	5.70	48.0	3.6	7.1	1.43	4.95	2.83	60.3	3.0 - 6.0	2.4

Table 3: Correction factors for local phenomena that affect the required unit size

Phenomenon	Effect on Armour Stability	Correction factor on unit weight	prrection factor on unit weight			
		Xbloc	XblocPlus			
Frequent occurrence of near-design wave height during the lifetime of the structure	Rocking of units, which can occur for a small percentage of the armour units during the design event of a breakwater, can occur frequently during the lifetime of the structure. Therefore, rocking should be carefully assessed during the physical model tests.	1.25	Not applicable [as rocking was not observed during XblocPlus model tests]			
The foreshore in front of the structure is steep	A steep foreshore can lead to adverse wave impact against the armour layer.	<ul><li>1.1 for a steepness between 1:30 at 1.25 for a steepness between 1:20 a</li><li>1.5 for a steepness between 1:15 at 2 for a steepness greater than 1:1</li></ul>	nd 1:15 nd 1:10			
The structure is low crested	Armour units placed on the horizontal crest and high on the slope are less stable than units placed lower on the slope, where interlocking is increased by gravity and the above-lying units. In case of a low breakwater the crest area sustains wave impacts and as a consequence a larger unit size is applied.	2 for a relative freeboard < 0.5 1.5 for a relative freeboard < 1	1.5 for a relative freeboard < 0.5 1.25 for a relative freeboard < 1			
The water depth is large	For typical nearshore breakwater cross sections, the ratio between the highest wave heights in the spectrum and the significant wave height is in the order of 1.2 – 1.4. For breakwaters in deep water, this ratio can be up to 1.8 – 2. As the largest waves in the spectrum cause the largest loads on the armour layer, the stability of the armour layer is reduced compared to breakwaters in lower water depths.  Furthermore, a breakwater cross section in deep water typically contains a high rock toe which can affect the wave impacts on the armour slope. Therefore, rocking should be carefully assessed during the physical model tests.	1.5 for water depth > 2.5 x Hs 2 for water depth > 3.5 x Hs	Not applicable [as stability was demonstrated in model tests with deep water conditions for stability numbers > 2.5]			
The core permeability is low	A low core permeability can lead to large pressures in the armour layer and reduce the stability of the armour layer. The permeability of the core depends on the materials used and the distance at the water line between the armour layer and the impermeable layer.	1.5 for low core permeability 2 for an impermeable core	1.25 for low core permeability 1.5 for an impermeable core			
The armour slope is mild [<1:1.5]	On a mild slope, the interlocking of the armour units is less effective and as a consequence the stability is reduced.	1.25 (slope milder than 2:3) 1.5 (slope milder than 1:2)	Not applicable [as model tests showed no decrease in stability for milder slopes]			

## 5.4 LOCAL PHENOMENA THAT AFFECT THE REQUIRED UNIT SIZE

The design formula and design tables presented in the previous section are applicable for typical cross sections of breakwaters and shore protections. There are however a number of phenomena which require an increase in the Xbloc or XblocPlus unit sizes. The phenomena and the proposed correction factors for the required Xbloc or XblocPlus unit size are described in table 3.

For the concept design of structures where one or more of these phenomena apply, the following design formula are recommended:

$$V_{Xbloc} = \left[\frac{H_s}{2.77 \times \Delta}\right]^3 \times Correction Factor$$

$$V_{XblocPlus} = \left[ \frac{H_s}{2.5 \times \Lambda} \right]^3 \times Correction Factor$$

If more than one of the above-mentioned phenomena is applicable to a design, it is advised to apply the largest correction factor as a starting point for the physical model tests.

These correction factors are presented with the objective to make designers aware of the effect of these phenomena and to give a first estimate of the required Xbloc and XblocPlus size in a project. It should be noted that the factors presented should be used with care as these are based more on project specific model test experience rather than on vast research programs. For the detailed design, physical model tests are always recommended.

Although this document focuses on the design of Xbloc and XblocPlus breakwaters and shore protection, DMC expects that the phenomena described above also apply to other armour units which derive their stability from interlocking.

### 5.5 MAXIMUM ALLOWABLE NUMBER OF ROWS

Another phenomenon which may require applying a larger armour unit than purely based on the design formula presented in section 5.1 is a high breakwater slope [large slope length].

#### Xbloc

To limit possible settlements the maximum number of rows on the slope is 20 for Xblocs. This results in a maximum slope length of  $19 \times Dy + 0.5 \times D$  where Dy is the upslope distance between the Xblocs and D is the characteristic height of the Xbloc.

If the slope length requires more than 20 rows, there are 2 possible solutions:

- Increase the unit size and/or;
- Raise the toe level by applying a rock berm.

It should be noted that applying a berm may affect the wave impacts on the armour slope. Therefore, this solution may still lead to applying a larger armour unit.

#### **XblocPlus**

Since XblocPlus is less sensitive to settlements within the armour layer than other single layer armour units, the limitation on the number of rows is less critical. Therefore, there is no limit of 20 rows like most other single layer blocks and Xblocs. Nonetheless a high number of rows on the slope leads to a disproportionally thin armour layer in relation to the water depth. For a design with more than 25 rows please consult with DMC.

### **TOE DESIGN**

For the design of the toe, the combination of wave heights and water levels shall be carefully considered. In a depth limited situation, the toe design shall be checked for various water levels with corresponding wave height combinations. If the design wave conditions can occur during design low water level, this combination will be governing.

### 6.1 DEPTH VARIATION ALONG ALIGNMENT

If the water depth varies along the breakwater alignment, the number of units on the slope will vary along the alignment. DMC generally recommends designing the breakwater toe in such a way that it follows the seabed [hence not having sudden changes in the seabed level along the alignment]. The maximum gradient for which this is recommended is 1V:10H. for steeper gradients, the toe should be levelled either by filling with rock material or by dredging.

#### **6.2 SANDY SEABED**

For a sandy seabed DMC recommends the following toe geometry:

- A rock filter layer or a geotextile with a protective small rock layer on top;
- Foundation layer underneath the first layer of XblocPlus, Xbloc or Xbase units. Typically, the rock size applied in this layer has a W50 of the unit divided by 30;
- A rock toe in front of the units.

The minimum dimensions of the rock toe are indicated in Figure 6-1. In section 6.4 the required mass of the rock is described.

In very shallow water depths, it may be impossible to design a toe as the required rock size becomes too large. In such situations, it can be considered to dig a trench below the toe of the dike and fill this trench with rock layers. This geometry is also suitable in situations with a risk of scour.

#### **6.3 ROCKY SEABED**

For a rocky seabed, the toe geometry is slightly different as there is no need for filter layers. In this case, the toe consists of:

- A row of Xbloc, Xbase or XblocPlus units placed on the seabed;
- A rock toe in front of the first row of Xbloc,
   Xbase or XblocPlus units.

Then minimum dimensions of the toe on a rocky seabed are indicated in Figure 6-3. In section 6.4 the required mass of the rock is described.

In this situation the smoothness and gradient of the seabed should be considered. If the gradient of the seabed is larger than 1V:10H, the seabed should be smoothened by dredging or by an additional rock layer between the seabed and the first unit.

## 6.4 SIZE OF ROCK TOE IN FRONT OF XBLOC, XBASE OR XBLOCPLUS UNIT

The required rock size depends on the water depth and the wave height. A prediction of the required rock mass can be derived by the generic approach developed by Van der Meer et al. [1995]. The formula derived by Van der Meer is given below:

$$D_{n50} = \frac{H_s}{\left[2 + 6.2 \left(\frac{h_t}{h}\right)^{2.7}\right] \times N_{od}^{0.15} \Delta}$$

#### Where

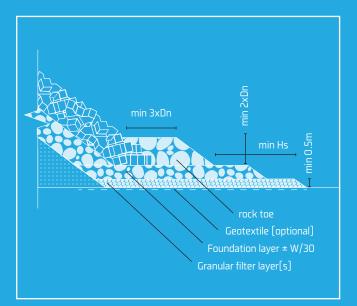
D <sub>n50</sub>	Median nominal diameter of rock	[m]
H <sub>s</sub>	Design significant wave height	[m]
h <sub>t</sub>	Depth above toe	[m]
h	Water depth in front of toe	[m]
$N_{od}$	Damage value Number of displaced units	[-]
Δ	Relative concrete density $[\rho_c - \rho_w]/\rho_w$	[-]
$\rho_{_{\scriptscriptstyle W}}$	Mass density of seawater	[kg/m³]
$\rho_{c}$	Mass density of concrete	[kg/m³]

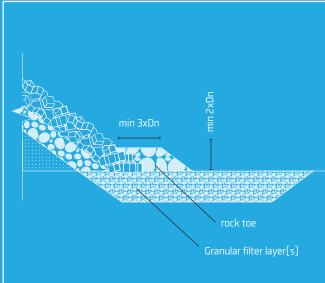
It is recommended to design the required toe size with a  $N_{od}$  value of 0.5 [start of damage]. A higher value is not recommended as it may lead to settlement of the Xbloc or XblocPlus armour layer.

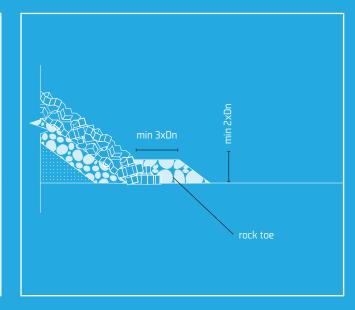
Figure 6-1: Typical toe layout on sandy seabed
[if required, a geotextile shall be applied
between seabed and core layer]

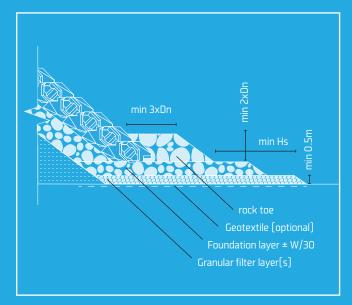
Figure 6-2: Toe layout on sandy seabed in very shallow water depths

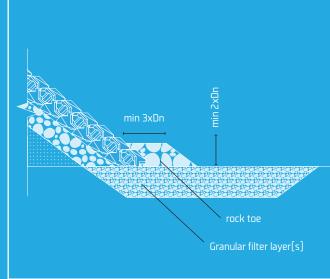
Figure 6-3: Typical toe layout on rocky seabed

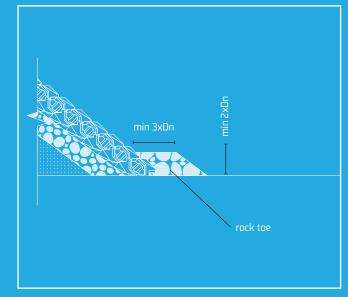












### **CREST DESIGN**

The design of the breakwater or shore protection crest depends on:

- Required crest level;
- Whether road access is required on the breakwater / shore protection and by whom it will be used [access road or service road only];
- The allowable overtopping;
- The crest width at a certain level required for construction purposes.

Figures 7-1 and 7-2 give an overview of typical crest designs with Xbloc. These depend on the relative freeboard and whether or not access to the breakwater is required [with a crown element or not]. The crown elements given in Figure 7-2 are indicative only. The hydraulic stability of the crown elements can be critical and shall be assessed in a concept design.

It should be noted that these are typical sketches and that physical model tests are recommended for the crest design, especially if the freeboard is low.

If the breakwater has a relative freeboard of 0.8 – 1.2, it is recommended to place at least 2 armour units in front of the crown wall. This corresponds to a width of 1.64D where D is the characteristic unit height. Without a crown wall it is recommended to apply at least 3 armour units on the crest, which corresponds to a minimum crest width of 2.28D.

In case the crest height of the breakwater has a relative freeboard of 1.2 – 1.5 the recommended minimum crest width in front of a crown wall is 1D, which corresponds to placing 1 unit on the crest.

For XblocPlus, DMC is still investigating optimum crest configurations. Results up to publication of this document show that the stability of the XblocPlus units on a crest is higher than for Xbloc units due to the fact that the wave loads on the new block are lower [block shape and hole to release wave pressures].

Final advise on the optimum crest configurations will follow. It is currently recommended to apply one of the options shown in Figure 7-3.

It should be noted that it is recommended to confirm these designs with model tests.

Figure 7-1: Typical crest and rear armour design without crest structure (depending on relative freeboard)

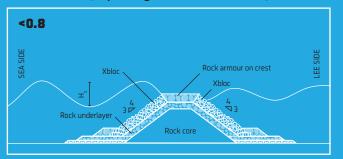


Figure 7-2: Typical crest and rear armour design with crest structure (depending on relative freeboard)

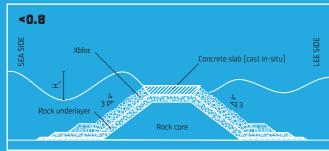
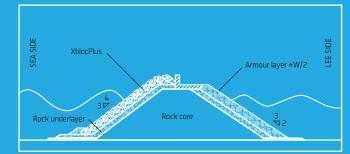
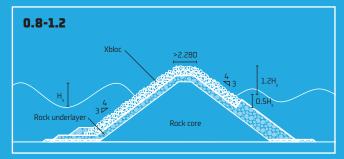
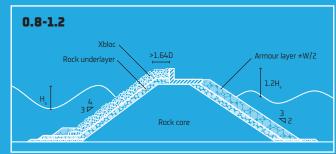
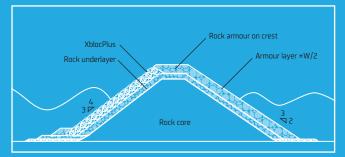


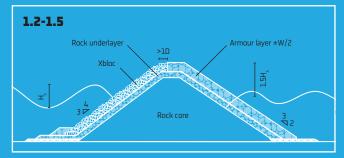
Figure 7-3: Typical crest and rear armour design with XblocPlus

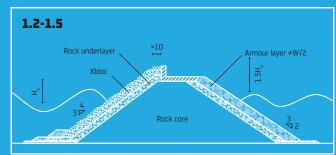


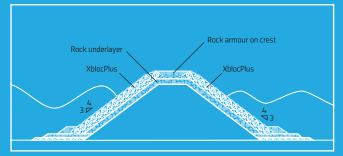


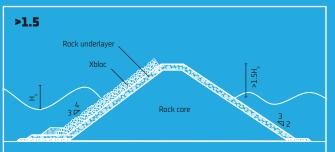












Rock underlayer

Xbloc

Rock core

Rock core

XblocPlus general cross sections

Xbloc, without crown wall:

Xbloc, with crown element:

## REAR ARMOUR DESIGN

The design of the rear armour is determined by:

- The overtopping waves;
- The waves at the rear side of the breakwater [mostly as a result of wave penetration].

There is no generic design formula for the rear armour as the geometry of the breakwater has a large impact on overtopping volumes and wave loads at the rear armour. Figure 7-1 and figure 7-2 give an overview of the rear armour at typical breakwater cross sections depending on the relative freeboard and whether or not access to the breakwater is required.

Please not that these are typical sketches and that physical model tests are required for detailed rear armour design.

#### **8.1 OVERTOPPING**

For Xbloc and XblocPlus, the equations from the EurOtop manual [2016] can be used to calculate the expected overtopping volumes.

The roughness coefficient of Xbloc is  $\gamma_f = 0.44$ . The roughness coefficient of the XblocPlus has been determined in hydraulic model tests. The roughness coefficient has a value of  $\gamma_f = 0.45$ . This has been based on overtopping tests done by BAM and by the University of Gent.



## BREAKWATER HEAD AND CURVED SECTIONS

XblocPlus units are used on straight or mildly curved breakwater sections where the advantages of the unit can be used to its full extend: fast placement due to its roof tile principle. On strongly curved breakwater sections or on breakwater heads, Xbloc units are applied as these allow for flexible placement on curved surfaces.

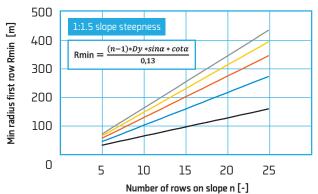
This section describes which radius can be achieved with XblocPlus. It also describes which Xbloc size is required on a strongly curved section or breakwater head and the minimum radius that can be achieved with XblocPlus.

#### **Minimum Radius for Sections with XblocPlus**

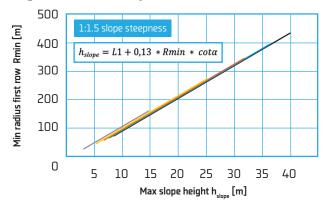
The relationship between the minimum radius of a breakwater, the block size and the height of the armour layer is presented for a 3:4 slope steepness and a 1:1.5 slope steepness in Figure 9. The parameters are shown schematically in Figure 10.

## Figure 9: Relationship between the minimum radius at the breakwater toe and the block size, number of rows and height of the breakwater slope for XblocPlus

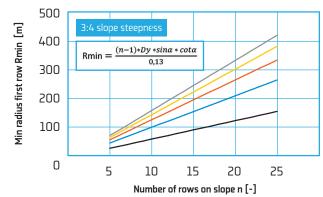
### Minimum radius at BW toe as funcion of block size and number of rows on the slope



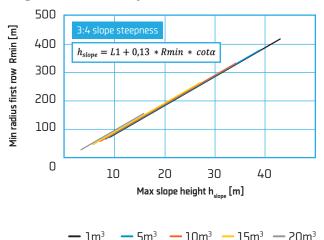
### Minimum radius at BW toe as funcion of block size and height of breakwater slope

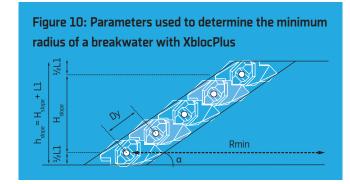


### Minimum radius at BW toe as funcion of block size and number of rows on the slope



### Minimum radius at BW toe as funcion of block size and height of breakwater slope





#### **Block Size on Breakwater Head**

If XblocPlus can be applied on a mildly curved section, no correction factor is required.

For strongly curved sections and breakwater heads, Xbloc is applied. For these cases, the Xbloc size is designed with a factor of 1.25 compared to the block size on the trunk. This means that the weight of the Xbloc armour units at the head section is 25% heavier than Xbloc units at the trunk section.

#### **Minimum Radius of Xbloc Breakwater Head**

The minimum radius of a breakwater head section with Xbloc armour [R] is 2.5 times the design  $H_s$  taken at design high water level [DHWL]. If a larger armour unit is applied than based on a correction factor of 1.25, the minimum radius is 6 times the characteristic height [D] of the Xbloc size. A typical design of a breakwater head is shown in Figure 11.





SEA SIDE

3

1.54 D

1.54 D

3

LEE SIDE

### **TRANSITIONS**

### 10.1 TRANSITIONS BETWEEN DIFFERENT UNIT SIZES

Transitions between different sizes of XblocPlus units are realized with V-shaped transition which are filled with suitable, hydraulically stable Xbloc units. In this situation the XblocPlus units are placed first and the V-shaped gap is then filled with Xbloc units which rest on top of the XblocPlus units at the interface. This transition is shown in Figure 12-1. A transition between different sizes of Xbloc is shown in Figure 12-2. In this situation the lager sized Xbloc units are always placed first so that the smaller sized Xbloc units come to rest on top of the larger units.

### 10.2 TRANSITIONS WITH XBLOC AND XBLOCPLUS UNITS

The transition between the XblocPlus units and Xbloc units is realized in a diagonal line. The XblocPlus units are placed first. Then the Xbloc units are placed against the diagonal line of XblocPlus units as shown in Figure 12-3.

#### **10.3 TRANSITIONS WITH ROCK**

At the landward sides of a breakwater it can be preferred to use rock as armour layer. For this transition the Xbloc or XblocPlus units are placed first. The rock armour is then placed against the interface with the Xbloc or XblocPlus units the as shown in Figure 12-4 and Figure 12-5.



Figure 12-1: Transition between 2 sizes of XblocPlus



Figure 12-2: Transition between 2 sizes of Xbloc



Figure 12-3: Transition between XblocPlus and Xbloc



Figure 12-4: Transition between XblocPlus and rock



Figure 12-5: Transition between Xbloc and rock

## 

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In this document DMC provides some considerations for designers who intend to incorporate Xbloc armour units in a design [further referred as Designer].

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